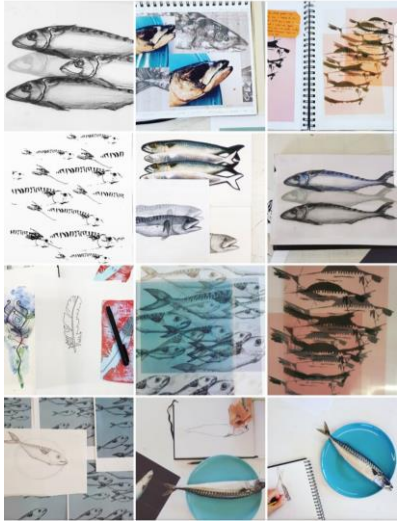


# AUTUMN TERM 10 3D DESIGN Kinetic Sculpture



## Objectives

How is movement captured in Art?

How can a moving shoal of fish be portrayed in 3D Design?

Basic tools, processes and equipment in the workshop (See Year 7 scheme)

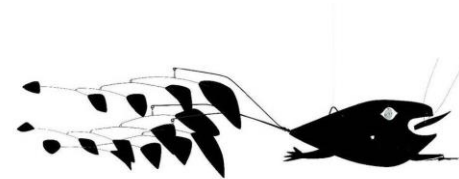
Materials and techniques exploration and experimentation

Confidence in the workshop

Health and Safety in the workshop

The importance of shadow

## Artists Explored



Kinetic sculpture

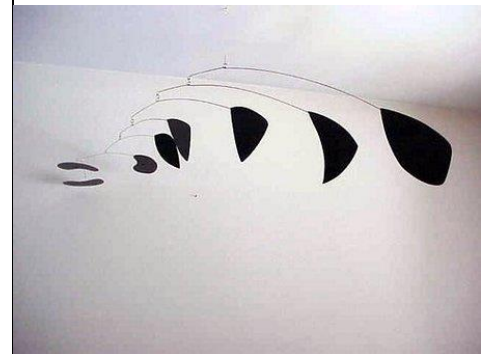
Calder

## Media

Card  
Wood  
Acrylic?  
Wire



Outcome (LL) To be marked using colour wheel markers  
**THE BIGGER PICTURE**






# SPRING TERM 10 3D DESIGN HABITAT

SEE PROJECT BOOKLET  
GCSE STYLE PAPER

HABITAT  
SEE BOOKLET AND UNIT GUIDE

SEE HABITAT GUIDE AND INSPIRATION

<h1>SUMMER TERM 10 3D DESIGN</h1>	<p>Objectives</p>	<p>Artists Explored</p>	<p>Wider Learning</p>	<p>Media</p>	<p>Outcome (LL) To be marked using colour wheel markers <b>THE BIGGER PICTURE</b></p>
<p>A CHAIR FOR AN ARTIST</p> <p>Upcycling project</p>  	<p>Upcycle Recycle Giving old objects new life</p> <p>Creating maquettes to scale</p> <p>Exploring artists work</p>	<p><a href="http://katharinemorling.co.uk">http://katharinemorling.co.uk</a></p>  <p>Todd Fendos <a href="http://www.toddfendos.com/art/chairs/">http://www.toddfendos.com/art/chairs/</a></p>	<p>Upcycle Recycle Giving old objects new life</p>	<p>Card MDF Old chair  3D print</p>	